CRL Presents



The Complete Adventure Creation System

TEXT, GRAPHICS, SOUND.
EVERYTHING YOU NEED
TO CREATE YOUR OWN
AMAZING ADVENTURES.



AMSTRAD CPC 464/664

The Complete Adventure Creation System

Genesis heralds in a new era of adventure designing on the Amstrad. This incredibly user friendly operating system has been designed to allow even the most inexperienced computer user to create stunning graphic adventures with omazing 3 channel music and sound effects, which will run independently of Genesis when completed. Everything you need to create your adventures are included in this package.

TEXTURE: the text editor. The main programme in Genesis, enabling you to define messages, rooms, responses etc incorporating a unique walk through and test facility.

DEPICTER: creates pictures and sounds for actual use in your adventure. With full graphic design program and sound editing facilities.

CLONER: data files included from texture and depicter, are loaded into cloner to produce your finished game on to a blank cassette.

We have also included a free adventure game 'In like Minsk' to get you started.

Genesis. Its only limit is your imagination.

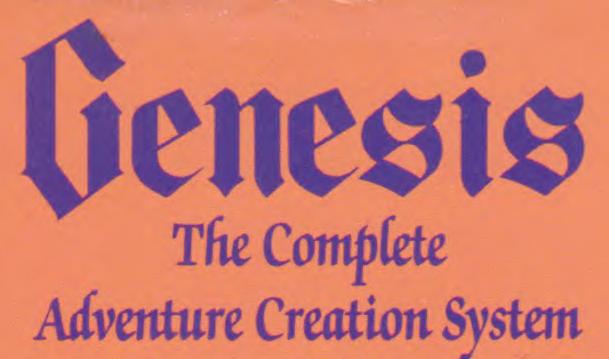
Written by Camel Micros for:-

CRL Group PLC, CRL House, 9 Kings Yard, Carpenters Road, London E15 2HD

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